DRUID

Druid Level:

Wild Shape

Duration	Max CR	
☐ Hr.		☐ Can Have a **Flying** Speed
1/2 LVL	Not Auto-Filled	☐ Can Have a **Swiming** Speed

Used ○ ○

Reset Short or Long Rest

Spell Save DC

8+ ☐ + ☐ + ☐ =
P.B. WIS MISC.

Spell Attack Modifier

☐ + ☐ + ☐ =
P.B. WIS MISC.

LEGEND: WIS = Wisdom Modifier, P.B. = Proficiency Bonus, MISC. = Miscellaniuos or Magical Modifier, LVL = Druid's Level, HP = Hit Points

Cantrips Known

☐ + ☐ =
BONUS

Spells Prepared

☐ + ☐ =
WIS LVL

Circle:

_____

SPELLS

Regain spell slots after a long rest. See page 208 in the Player's Handbook for the Druid's Spell List. If you have druid circle spells, your druid circle spells are always prepared and don't count against your number of prepared spells.

Druid Circle Spells

LVL	Spell	Page	LVL	Spell	Page
3rd LVL					
5th LVL					
7th LVL					
9th LVL					

Known Cantrips

Cantrip	Page	Cantrip	Page

Druid's Spell List

Prepared	LVL	Spell	Page	Prepared	LVL	Spell	Page
☐				☐			
☐				☐			
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Traits - Feats - Features

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