

ARMOR		ARMOR CLASS (AC) Calculations				
☐ NO ARMOR	DEX	WIS	10	MISC.	AC	
☐ LIGHT ARMOR	DEX	ARMOR	MAGIC	MISC.	AC	
☐ MEDIUM ARMOR	DEX	ARMOR	MAGIC	MISC.	AC	
	+2 MAX	ARMOR	MAGIC	MISC.	AC	
☐ HEAVY ARMOR						
		SHIELD	MAGIC	MISC.	+AC	
☐ SHIELD (add to AC)		+2				

CHARACTER NAME



CHARACTER SKETCH

Languages	
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Race

	Ability Adj.
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Traits	
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Proficiencies

Racial Lang's

Background

Proficiencies

Equipment

Bkgnd Lang's

Personality

Ideals

Bonds

Flaws

Magic Item: ☐ Attuned

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Magic Item: ☐ **Attuned**

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☐ SHIELD (add to AC)		+2				

Other Equipment



CARRYING CAPACITY x2

**PUSH, DRAG,
or LIFT**

TOTAL WEIGHT
CARRIED

Lifestyle	Expenses/Day
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Treasure CP _____ SP _____ EP _____ GP _____ PP _____

A schematic diagram of a 2D Cartesian coordinate system. The horizontal axis is labeled 'x' and the vertical axis is labeled 'y'. A point is marked with a dot in the first quadrant. A line segment connects the origin to this point. The angle between the positive x-axis and this line segment is labeled 'theta'.

Magic Item: ☐ Attuned

Character Background ^{and} or Notes Overflow

CHARACTER NAME

#

MONK

Level:

CHARACTER NAME

#

Martial Arts:

Unarmored Movement:

Ki Save DC

$$8 + \boxed{} + \boxed{} + \boxed{} =$$

P.B. WIS MISC.

Tradition:

LEGEND: WIS = Wisdom Modifier,
P.B. = Proficiency Bonus,
MISC. = Miscellaneous or Magical Modifier

Ki Points

Ki points = Monk Level except no Ki points at 1st level.

Total

Used

Reset
Short or
Long Rest

○	○	○	○	○	○	○	○	○	○
○	○	○	○	○	○	○	○	○	○

Way of the Shadows

Shadow Arts (3rd LVL)

Ki	LVL	Spell	Page
0	0	minor illusion	260
2	2	darkness	230
2	2	darkvision	230
2	2	pass without trace	264
2	2	silence	275

Empty Body (18th LVL)

Ki	LVL	Spell	Page
8	9	astral projection	215

Way of the Open Hand

Tranquility (11th LVL)

LVL	Spell	Page
1	sanctuary	272

Way of the Four Elements

Maximum Ki Points
for a Spell

Rush of the Gale Spirits

Ki	LVL	Spell	Page
2	2	gust of wind	248

Sweeping Cinder Strike

Ki	LVL	Spell	Page
2	1	burning hands	220

Gong of the Summit (6th LVL)

Ki	LVL	Spell	Page
3	2	Shatter	275

Flames of the Phoenix (11th LVL)

Ki	LVL	Spell	Page
4	3	Fireball	241

Ride the Wind (11th LVL)

Ki	LVL	Spell	Page
4	3	fly	243

Wave of Rolling Earth (17th LVL)

Ki	LVL	Spell	Page
6	5	wall of stone	287

Notes: