| ver Character R Player: | | | Race | | Class | Rogue |
|----------------------------|---------------------------------|-----------------|----------------|-------------------------|---------------|--|
| | Character Counting | D-1 | Alignment | Oi | Deity | |
| Campaign: | Character Creation | Date: | Alighment | Size Sase Speed | 1 | Level |
| Current XP: Ability | Next Level Goal: Ability Saving | ARMOR | _ HIT POINT | Speed | | Speed Modifier De |
| Score | Modifier Throws | CLASS | maximum | Current Hit | Points | Temporary Hit Points |
| STR | | | HIT DICE | | | |
| DEX | | \ / | total | Available H | it Dice | Death Saves |
| CON | | | d | Add CON modifer | to each UD | Pass 🗆 🗆 🗆 Fail |
| INT | | \dv: | | Add OON Modifier | to caon i ib. | Exhaustion |
| WIS | |)isad: | | | | - Level Effect ☐1 DA on ability checks |
| СНА | I — — | | P | | XX | ☐ 2 Speed halved ☐ 3 DA on attacks and sav ☐ 4 HP maximum halved |
| Wis _ | Passive Percep | tion | | PL S | | ☐ 5 Speed reduced to 0 ☐ 6 Death |
| WEAPON | REACH | or RANGE DAMAGE | INITIATIVE | INSPIRATION P | | |
| Description PROFICIENCY | MAGIC MISC. | ATTACK BONUS | SKILLS | PROFIC | HENCH | <u>es</u> Saves: |
| DAMAGE DICE | + + = | DAMAGE | Dex _ | • Acrobatic | ×2 ½ | GAVES. |
| | ++=[| | Wis | Animal Hr | - | |
| аммо □□ | <u> </u> | | Int | Arcana 🗵 Athletics | | TOOLS: |
| WEAPON | REACH | or RANGE DAMAGE | | — Deception | | |
| Description PROFICIENCY | MAGIC MISC. | ATTACK BONUS | Int 🗆 | History ×2 | | WEAPONS: |
| DAMAGE DICE | + + = | DAMAGE | Wis | Insight 🗵 Intimidati | | |
| | ++=[| | Int | Investigat | | |
| аммо □□ | <u> </u> | | Wis | Medicine | ×2 1/2 | |
| WEAPON | REACH | or RANGE DAMAGE | Int □ Wis□ | Nature 🗵 | | ARMOR: |
| PROFICIENCY | MAGIC MISC. | ATTACK BONUS | Cha□ | Perceptio Performa | | |
| DAMAGE DICE | | DAMAGE | Cha□ | Persuasio | n ×2 ½ | OTHER: |
| | +=[| | Int □ Dex□ | Religion E | | |
| аммо □□ | <u></u> | | Dex D | Sleight of Stealth 🖂 | | 2 |
| WEAPON | REACH | or RANGE DAMAGE | Wis | Survival 🗵 | | |
| Description PROFICIENCY | MAGIC MISC. | ATTACK BONUS | ,┃└── | | | |
| DAMAGE DICE | + | DAMAGE | | | | |
| | ++=[| | | | | |
| аммо □□ | <u></u> | | _ | | | |
| WEAPON | REACH | or RANGE DAMAGE | | | | |
| Description PROFICIENCY | MAGIC MISC. | ATTACK BONUS | , | | | |
| DAMAGE DICE [| + | DAMAGE | <u> </u> | | | |
| | ++=[| |] | | | |
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| -650 | | | | | | |

page: 1

| ARMOR | DEX + | ASS (AC) Calcula MAGIC MIS | SC. AC | | *** | # |
|--|-------------|----------------------------|------------------------|----------------------|------------|------------------|
| | DEX A | ARMOR MAGIC MIS | SC. AC | CHARACTER NA | | |
| | RMOR + | ++ | | Age | Gender | ╡ |
| Weight □ OM | EDIUM DEX | ARMOR MAGIC MIS | SC. AC | Height | Weight | ╡ |
| HIELD | +2 MAX | ARMOR MAGIC MIS | SC. AC | Eyes | Hair | - |
| <u> Он</u> | EAVY ARMOR | ++ | | Skin | Handedness | ⊒. |
| Weight ☐ SHIELD (add to AC) +2 + | | | | Physical Description | 7 | |
| rotective l | tems | | AC Weight | | | |
| | | B | Ollus | | | |
| | | | | | | CHARACTER SKETCH |
| ther Equi | nment | | | Languages | | |
| ITEM | WT. | ITEM | WT. | | | |
| II EIGH | | 11.541 | | Race | | |
| | X = | | X = | Ability Adj. | | |
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| | X = | | X = | Racial Lang's | | |
| | × _273 | 79 | X = | Background | d | |
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| | | PAT MARCH 11 | Ĥ | Proficiencies | | |
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| | X = | -017 | X = | Equipment | | |
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| | X = | | X = | Ideals | | |
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| | X = | Coin Purse | | | | |
| | 1. | | | Bonds | | |
| | CARRYING ×2 | PUSH, DRAG, TO or LIFT | OTAL WEIGHT CARRIED | | | |
| festyle | CAFACIIT | Expenses/Day | CARRIED | Flaws | | |
| reasure CF | SP | EPGP | PP | | | |
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| tania Itana. | | | Attun | ed Magic Item: | | Attuned |
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| Employ | kground or Not | | | # |
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| - E | ROGUE Level: | CHARACTER NAM | ME Archatuna | # |
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| | 2! | The state of the s | Archetype: | |
| | | Sneak Attack | | |
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| | - Service A | CANE INICKSIE | | |
| Spell Save D | Spell Attack | Cantrips Spel | Is Spell Slots and C | astings |
| 8+ + + + = | | Known Know | V11 1st 2nd 3rd | |
| P.B. INT MISC. | LEGEND: INT = Intelligence Modi | fier, P.B. = Proficiency Bonus, MISC. = Miscellaniuos | s or Magical Modifier | <u> </u> |
| المن | · M | SPELLS / | | |
| | Regain spell slots a | fter a long rest. See page 210 in the P ell List. (Arcane Tricksters use Wizard | layer's Handbook | |
| | | Known Cantrips | | |
| antrip | Page Cantrip | Page Cantrip | Page Cantrip | Page |
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