CHARACTER SHEET D&D 5E

Player:

Campaign: Character Creation Date:

Current XP: Next Level Goal: 300 XP

CHARACTER

Name		Race	Human	Sex	M
Alignment	CN	Class	Rogue	Level	1
Size	M	Height	5'-8"	Weight	146	Speed	30	Initiative	+3

	Ability Score	Ability Modifier	Saving Throws
STR	13	+1	☐ +1
DEX	16	+3	☑ +5
CON	11	0	☐ 0
INT	15	+2	☑ +4
WIS	14	+2	☐ +2
CHA	9	-1	☐ -1

ARMOR CLASS

14 Armored

13 Without Armor

HIT POINTS

8

Current Hit Points

Temporary Hit Points

1d8 Hit Dice

Available Hit Dice

Death Saves

Pass ☐☐☐

Fail ☐☐☐

INSPIRATION ☐

PROFICIENCY BONUS

+2

Exhaustion

Level	Effect
☐ 1	DA on ability checks
☐ 2	Speed halved
☐ 3	DA on attacks and saves
☐ 4	HP maximum halved
☐ 5	Speed reduced to 0
☐ 6	Death

+14 Passive Wisdom (Perception)

MELEE WEAPON Rapier

☑ Finesse Weapon

☑ PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS
2 +	3 +		= +5

TYPE P DAMAGE 1 d 8 +3

MELEE WEAPON Dagger

☑ Finesse Weapon

☑ PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS
2 +	3 +		= +5

TYPE P DAMAGE 1 d 4 +3

MELEE WEAPON

☐ Finesse Weapon

☑ PROFICIENCY	STR	MAGIC	TOTAL ATK BONUS
+	+		=

TYPE DAMAGE d

RANGED WEAPON Shortbow

☐ Thrown

☑ PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS
2 +	3 +		= +5

TYPE P RANGE 80/320 DAMAGE 1 d 6 +3

AMMO ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

RANGED WEAPON Dagger (thrown)

☐ Thrown

☑ PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS
2 +	3 +		= +5

TYPE P RANGE 20/60 DAMAGE 1 d 4 +3

AMMO ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

PROFICIENCIES

SKILLS:

- ☑ +5 Acrobatics Dex
- ☐ +2 Animal Handling Wis
- ☐ +2 Arcana Int
- ☐ +1 Athletics Str
- ☑ +1 Deception Cha
- ☐ +2 History Int
- ☐ +2 Insight Wis
- ☐ -1 Intimidation Cha
- ☑ +4 Investigation Int
- ☐ +2 Medicine Wis
- ☐ +2 Nature Int
- ☑ +4 Perception Wis
- ☐ -1 Performance Cha
- ☐ -1 Persuasion Cha
- ☐ +2 Religion Int
- ☑ +5 Sleight of Hand Dex
- ☑ +5 Stealth Dex
- ☐ +2 Survival Wis

SAVES:

Dexterity. Intelligence

TOOLS:

Thieves' tools, Disguise kit, forgery kit

WEAPONS:

Simple weapons, hand crossbows, longswords, rapiers, shortswords

ARMOR:

Light armor

OTHER:

Notes:

Expertise, Sneak Attack, Thieves' Cant

Update Calculations Clear

ARMOR	leather armor	Armor Class	11+d

Category	Don	Doff	Strength	Stealth	Weight
light	1 min.	1 min.	-	-	10

SHIELD	none	Weight	AC

Protective Items	AC Bonus	Weight

Other Equipment

ITEM	WT.	ITEM	WT.
fine clothes	6	backpack	5
belt pouch		10 pitons	2.5
rapier	2	hooded lantern	2
shortbow	2	tinderbox	1
quiver of 20 arrows	2	2 flasks of oil	2
two daggers	2	5 days of rations	10
thieves' tools	1	waterskin	5
Disguise kit	3	50 feet hemp rope	10
forgery kit	5	a bell	
		5 candles	
		crowbar	5
		hammer	3

195 lbs.	390 lbs.	78.5
CARRYING CAPACITY	PUSH, DRAG, or LIFT	TOTAL WEIGHT CARRIED

Lifestyle	Moderate	Expenses/Day	1 gp.

Treasure CP_____ SP_____ EP_____ GP 15 PP_____

Jewels & Gems

Magic Items

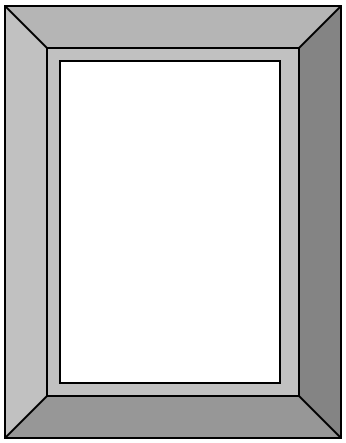
Other Items

disguise kit, a deck of marked cards, bag of 1,000 ball bearings

PHYSICAL CHARACTERISTICS

Age	18	Gender	M
Height	5'-8"	Weight	146 lbs.
Eyes	Brn.	Hair	Brn.
Skin	Tan	Handedness	R

Physical Description



CHARACTER SKETCH

Languages	Common, Elvish, Thieves' cant

Special Features

RACE and SUBRACE Human

Ability Score Increase based on race +1 to each

Proficiencies based on race none

Traits based on race Speed 30

Languages based on race Common + one

BACKGROUND charlatan

Proficiencies based on background Deception, Sleight of Hand

Languages based on background none

Equipment based on background Disguise kit, forgery kit

favorite scam: cheat at games of chance.

Personality Traits born gambler

Ideals Independence

Bonds I owe everything to my mentor

Flaws can't resist taking a risk if there's money involved.

Feature: False Identity

Notes

Roguist Archetype:
Arcane Trickster

Spellcasting

Primary Ability: Intelligence

Spell save DC 8 + proficiency bonus + Primary Ability modifier	+12

Spell attack modifier proficiency bonus + Primary Ability modifier	+4

Spell Slots and Castings

Number of Cantrips Known	

1st		2nd		3rd		4th		5th		6th		7th		8th		9th	

Spellbook / Known Spells

Rogues can't cast spells until 3rd level.

☐ **Level:** 0 **Spell:** mage hand

Description:

☐ **Level:** 0 **Spell:**

Description:

☐ **Level:** 0 **Spell:**

Description:

☐ **Level:** 1 **Spell:**

Description:

☐ **Level:** 1 **Spell:**

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